



10 MONTH OLD CHECKPOINT DEFINITIONS FOR RAISER

EXITING VEHICLE

- S** - No cue give. Rushed/jumped out without waiting for cue. Carried out by raiser.
- R** - Used lure. Had to repeat cue.
- E** - Auto wait. Cue "Off" or "All Done" or "Lets go" given. No lure used. Cue given once.

*VEST (GET DRESSED)

- S** - Avoidance. Raiser puts on vest. No cue given.
- R** - Used lure or hand target. Had to repeat cue. Approached midway.
- E** - "Get Dressed" cue given. Auto wait before going all the way through with minimal support.

PARKING LOT / TRAFFIC

- S** - Aversion to cars/traffice. Pulling the whole way with no support or guidance from raiser.
- R** - Had to remind raiser to potty. Moderate pulling but raiser gave support/guidance.
- E** - Raiser gave "Outside" cue to potty before. No aversion to cars/traffice. Nice LLW to door.

DOORWAYS / ENTERING BUILDING

- S** - No cue give. Rushed in without waiting for cue.
- R** - Used lure. Had to reset.
- E** - Auto wait. Cue "Lets go" given. Did not have to reset.

SETTLING *(2 MINUTES IN WAITING AREA) - CHECK BODY SCORE & ANSWER QUESTIONS

- S** - Could not settle. Raiser let pup roam around with no guidance given. Refused to "Down".
- R** - Had to reset. Reinforced moderately. Had to reset more than 3x. Let pup get up without next cue given.
- E** - Remained in "Down" with little to no support. Can reset twice if needed. Used "Let's go" to move forward.

MOVEMENT (TENNIS BALL)

- S** - Had to reset more than 3x. Struggled to stay in position even when making it easier.
- R** - Had to reset twice. Slower ball movement.
- E** - Remained in position with ball rolling at a moderate speed. Can reset once.

TIGHT SPACES

- S** - Avoidance. Would not pass through even with support.
- R** - Moved in front or behind. Pace of walking sped up or slowed down.
- E** - Remained next to raiser.

CORNER CUE #1: SIT *VISUAL ONLY

- S** - Did not offer "Sit". Could not hold sit when raiser walks around. Had to reset more than 3x.
- R** - Offered "Sit" on cue. Can reset 2x. Had to use verbal. Repeating cues.
- E** - Visual only. Remained sitting while raiser walks around.

IMPULSE CONTROL WITH HUMAN FOOD

- S** - Could not pass without lunging after three passes.
- R** - Lunged on the first pass but second pass did not. Raiser distracted pup or pulled on leash.
- E** - Disengaged from food on own. Nice LLW.

STAIRS

- S** - Runs up or down stairs. Refuses to go up or down.
- R** - Had to be reset but will stop with raiser a few times. Did better with reps.
- E** - Stops on the step next to handler when they stop. May be a step or two off but understands.

UNDERFOOTING

- S** - Avoidance. Even with support offered 2x. Required alot of support and encouragement.
- R** - Walks around first time but second time will walk over with minimal support.
- E** - Walks over first time with no support.

CORNER CUE #2: DOWN & DECOY RELEASE WORD *VERBAL ONLY

- S** - Would not offer "Down". Would not remain in "Down". Struggled after 3x.
- R** - Offered "Down" on cue. Can reset 2x. Had to use visual. Repeating cues. Got up with decoy.
- E** - Verbal only. Remained laying down while raiser walks around. Did not get up with decoy word.

NOVEL ITEM

- S** - Avoidance. Would not approach on own. Had to remove or walk past. Raiser forcing puppy to approach.
- R** - A little unsure but would approach on own. Lunged toward object. Difficult to disengage.
- E** - Noticed but did not lunge. Can reset once. Appropriate support provided by raiser.

NOISE MAKERS

- S** - Fear reaction. Could not recover quickly.
- R** - Started but recovered quickly with support.
- E** - No major reaction.

CORNER CUE #3: HEEL *VERBAL ONLY

- S** - Did not offer "Heel". Could not hold position. Had to reset more than 3x.
- R** - Offered "Heel" on cue. Can reset 2x. Had to use visual. Repeating cues.
- E** - Verbal only. Remained sitting while raiser walks around.

POLITE GREETING *IN SIT

S - Could not handle approach.

R - Had to reset but could remain sitting while being lightly pet. Raiser had to support moderately.

E - Remained in "Sit" next to raiser's left side with little to no support. Can reset once.

***REMOVE VEST**

S - Severe change in behavior. Disengaged from raiser.

R - Distracted and less engaged but raiser providing more support.

E - Little to no change in behavior and engagement from pup.

CORNER CUE #4: COME*VISUAL ONLY

S - Did not offer "Come". Could not hold position. Had to reset more than 3x.

R - Offered "Come" on cue. Can reset 2x. Had to use verbal. Repeating cues.

E - Visual only. Remained sitting while raiser walks around.

BODY HANDLING

S - Avoidance. Licking. Wiggling or pulling away. Panting. Yawing. Visible stressed. Raiser not demonstrating body handling correctly.

R - Support needed but made progress with proper body handling.

E - Little to no support needed. Relaxed. Can reset into position.

KENNEL *(1 MIN IN ROOM / 30 SEC OUT OF ROOM)

S - Would not go into kennel. Cue not given. Vocalized in kennel. Stressed.

R - Had to lure. Repeated cues. Did not make pup auto wait. Did not vocalize in kennel. May or may not be settled.

E - Went into kennel on cue. Auto wait when releasing with "All Done". Relaxed.

PLACE *(1 MIN IN ROOM / 30 SEC OUT OF ROOM)

S - Would not go onto place mat on cue. Cue not given. Would not remain in place after 3x.

R - Cue given. Had to reset but remained in place. Let pup get out of place without a cue.

E - Went to place on cue. Auto wait when releasing with "All Done".

***REENTERING VEHICLE**

S - No cue give. Picked up by raiser.

R - Used lure. Had to repeat cue.

E - Auto wait. Cue "Hup" given. No lure used. Cue given once.